

[open all](#) [close all](#)

Adding Buildings to OSM

Tailored for Virginia, using Virginia data.

Using Rapid

URL Parameters

Probably the easiest way to start is by using the [Rapid](#) editor. This assumes you know how to use the Rapid editor. You can save yourself a URL with a few custom parameters to open the editor.

- Base URL: <https://rapideditor.org/rapid#>
- VBMP imagery:

```
background=VBMPImagery_Most_Recent
```

- Microsoft Buildings:

```
datasets=msBuildings
```

- Area to start in:

```
map=10.37/38.1811/-79.1423
```

This updates in the URL as you scroll and zoom. So just navigate the map to your favorite spot, and copy/paste.

- My favorite, Power user:

```
poweruser=true
```

Allows one to make large edits (>100), and use preview datasets.

My URL:

https://mapwith.ai/rapid#background=VBMPImagery_Most_Recent&datasets=msBuildings&map=10.37/38.1811/-79.1423&poweruser=true

Keyboard shortcuts:

- Select a building outline, press **A** to **a**dd it.
- **R**otate, and **M**ove. (A bug: you can't switch directly from R to M, you must 'esc' or click to escape the move or rotate mode before selecting the other mode) [#818](#)
- If address node exists, Shift+click to select building and address, then **C**ombine.

From:

<https://wiki.brigadetek.com/> - **Peter's Wiki**

Permanent link:

https://wiki.brigadetek.com/public/start/osm/how_to/buildings?rev=1694281659

Last update: **2023/09/09 13:47**

